Vector Form of a Plane

A plane \mathcal{P} is written in *vector form* if it is expressed as

$$\vec{x} = t\vec{d}_1 + s\vec{d}_2 + \vec{p}$$

for some vectors \vec{d}_1 and \vec{d}_2 and point \vec{p} . That is, $\mathcal{P} = \{\vec{x} : \vec{x} = t\vec{d}_1 + s\vec{d}_2 + \vec{p} \text{ for some } t, s \in \mathbb{R}\}$. The vectors \vec{d}_1 and \vec{d}_2 are called *direction vectors* for \mathcal{P} .

Recall the intersecting lines A and B given in vector form by

A	B
$\vec{x} = t \begin{bmatrix} 1\\2\\3 \end{bmatrix} + \begin{bmatrix} 0\\0\\1 \end{bmatrix} \qquad \vec{x}$	$= t \begin{bmatrix} -1\\1\\1 \end{bmatrix} + \begin{bmatrix} -1\\1\\2 \end{bmatrix}.$

Let \mathcal{P} the plane that contains the lines *A* and *B*.

- 13.1 Find two direction vectors for \mathcal{P} .
- 13.2 Write \mathcal{P} in vector form.
- 13.3 Describe how vector form of a plane relates to linear combinations.
- 13.4 Write \mathcal{P} in vector form using different direction vectors and a different point.

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DEFINITION

- Let $Q \subseteq \mathbb{R}^3$ be a plane with equation x + y + z = 1.
 - 14.1 Find three points in Q.

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- 14.2 Find two direction vectors for Q.
- 14.3 Write Q in vector form.